

Open Source
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OSM #13 Hackfest

Magma - A Free Wireless Core Network

Agenda

1. Magma
2. Private Mobile Networks
3. OSM



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Magma

A Free Wireless Mobile Core Network

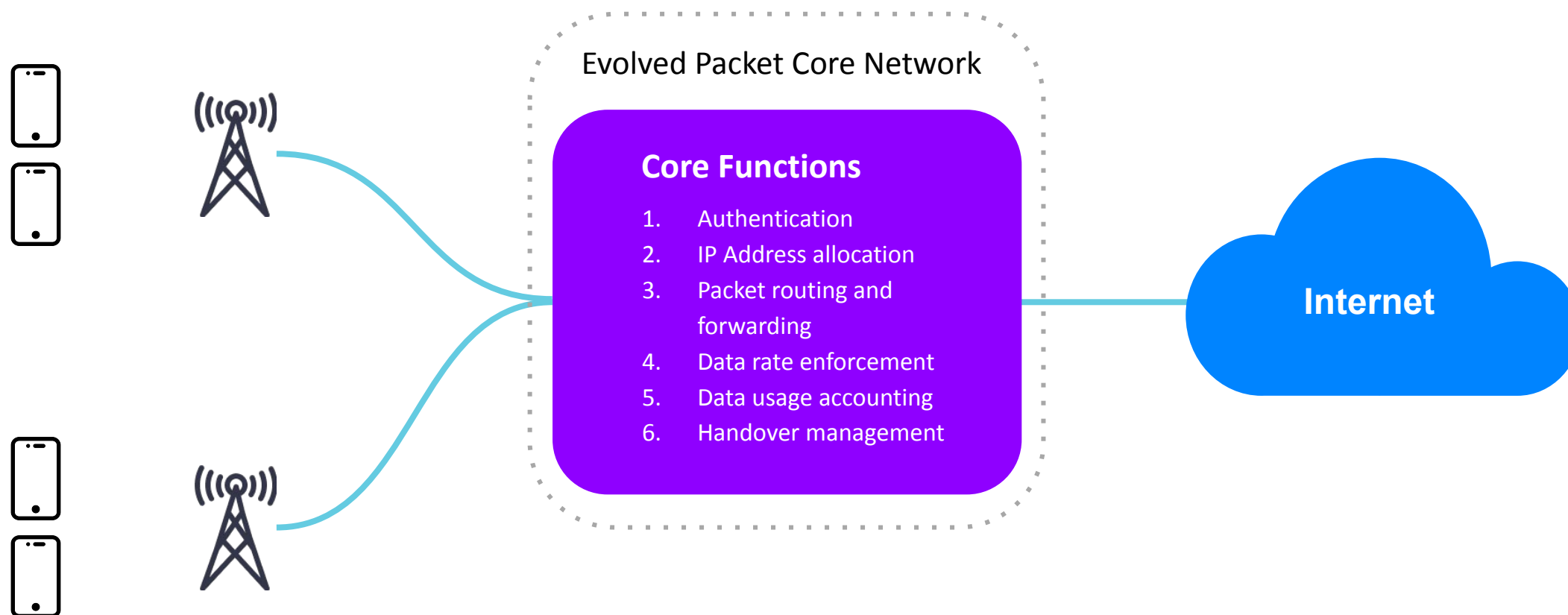
Internet in Remote Communities



I want to be a remote developer from my remote village, but there's no internet connection.

Why don't ISPs extend their networks to this remote locations?

What's a Core Network?



What's the problem with Packet Cores?

1. 💰 Vendors charge a lot of money for its Packet Core.
2. 🔒 Vendors lock you in to buy their expensive equipment.

Why isn't a good idea using a cheaper vendor for the remote location?

1. Pay for a second Packet Core.
2. Train your existing employees to use the new Packet Core, or even hire additional ones.
3. The Network Management system increases in complexity.
4. If you want to introduce a new feature, you'll have to wait for both vendors to support that feature.

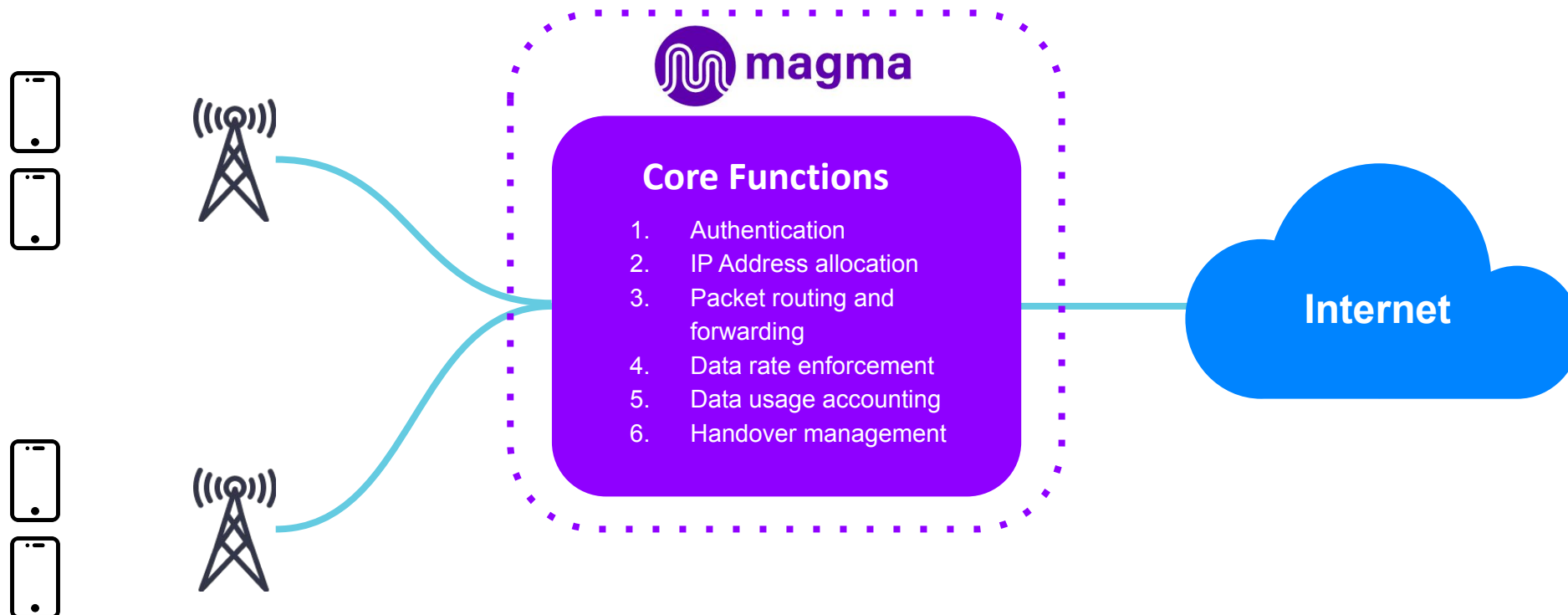
Serving Remote Communities is Expensive



“The CRTC has established the Broadband Fund to help provide all Canadians with access to broadband Internet and mobile wireless services. During its first five years of operation, the Fund will award up to \$750 million to projects that help achieve this goal.”

Then, What is Magma?

Magma is an EPC (Evolved Packet Core) that runs on K8s



Magma runs on



Generic Hardware

+



Cloud

(Public or Private)

No need for expensive vendor dedicated hardware

How does Magma solve the problem?



Easy to deploy

Get up and running quickly with Magma-embedded hardware and qualified partners who can help you implement Magma.



No licensing fees

Magma is open-source and has no licensing fees. Switching to Magma could save you 70% on your CAPEX and OPEX.



Vendor-agnostic

Magma interoperates with a broad range of equipment helping you avoid vendor lock-in and enjoy enhanced flexibility.



Rich developer support

Magma is backed by a robust developer community, ensuring cutting-edge features, quality assurance, and free upgrades.



Open APIs

Integrate with your existing BSS/OSS or a new breed of management platforms using simple to use yet robust and open APIs.



3GPP compliant

Compliant converged packet core that supports 4G (S1U, S1-MME), 5G NSA, 5G SA (N1, N2, N3), and integration with third party HSS, OCS and PCRF.



Local breakout

Skip unnecessary backhaul traffic and deliver user traffic to the internet at the most efficient and cost effective location.

Internet in Remote Communities



Now MNOs have cheap way to extend their networks to remote locations.

And Javier can work from its remote village to find the peace he wants.

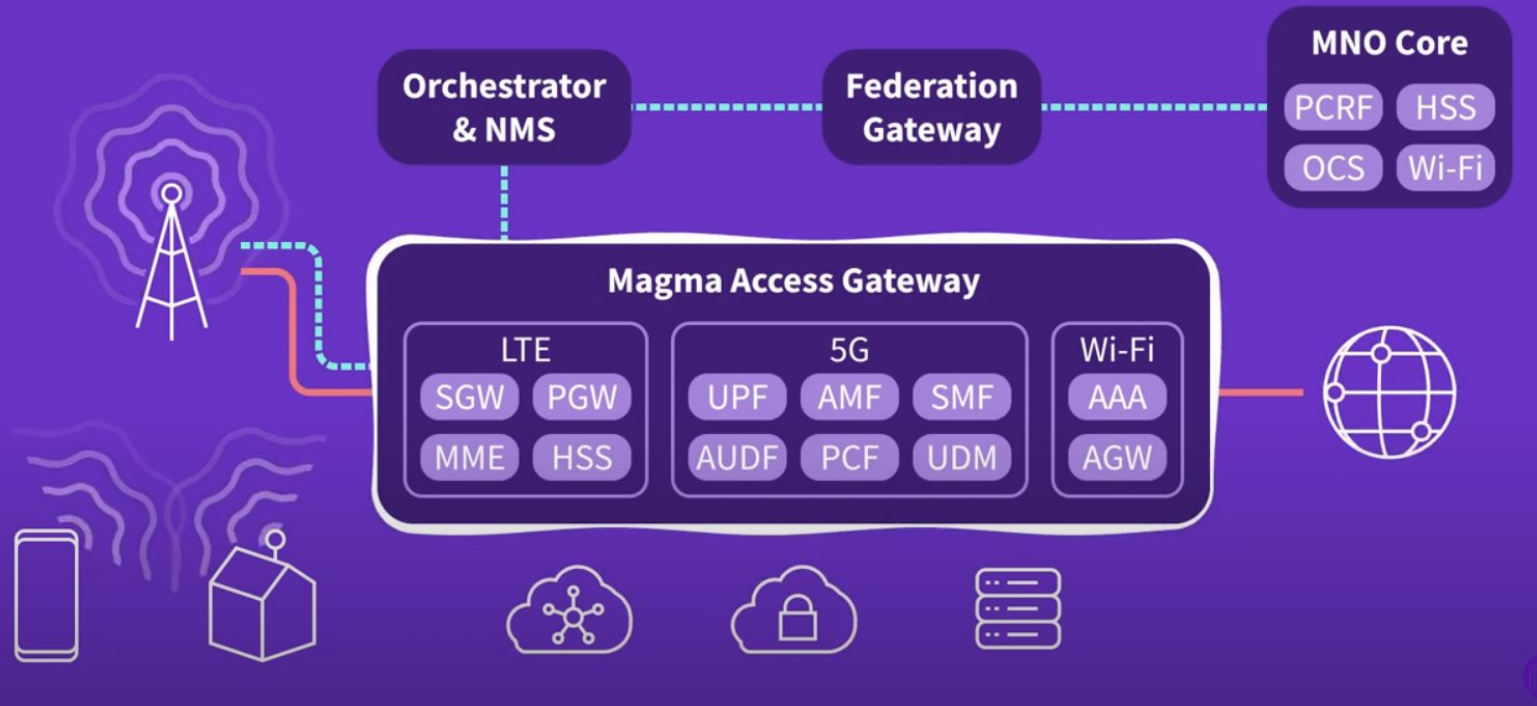
Magma a free open-source, flexible, and extendable mobile Packet Core network.



Access Network

Magma Converged Core

MNO Core



Learn more on www.magmacore.org

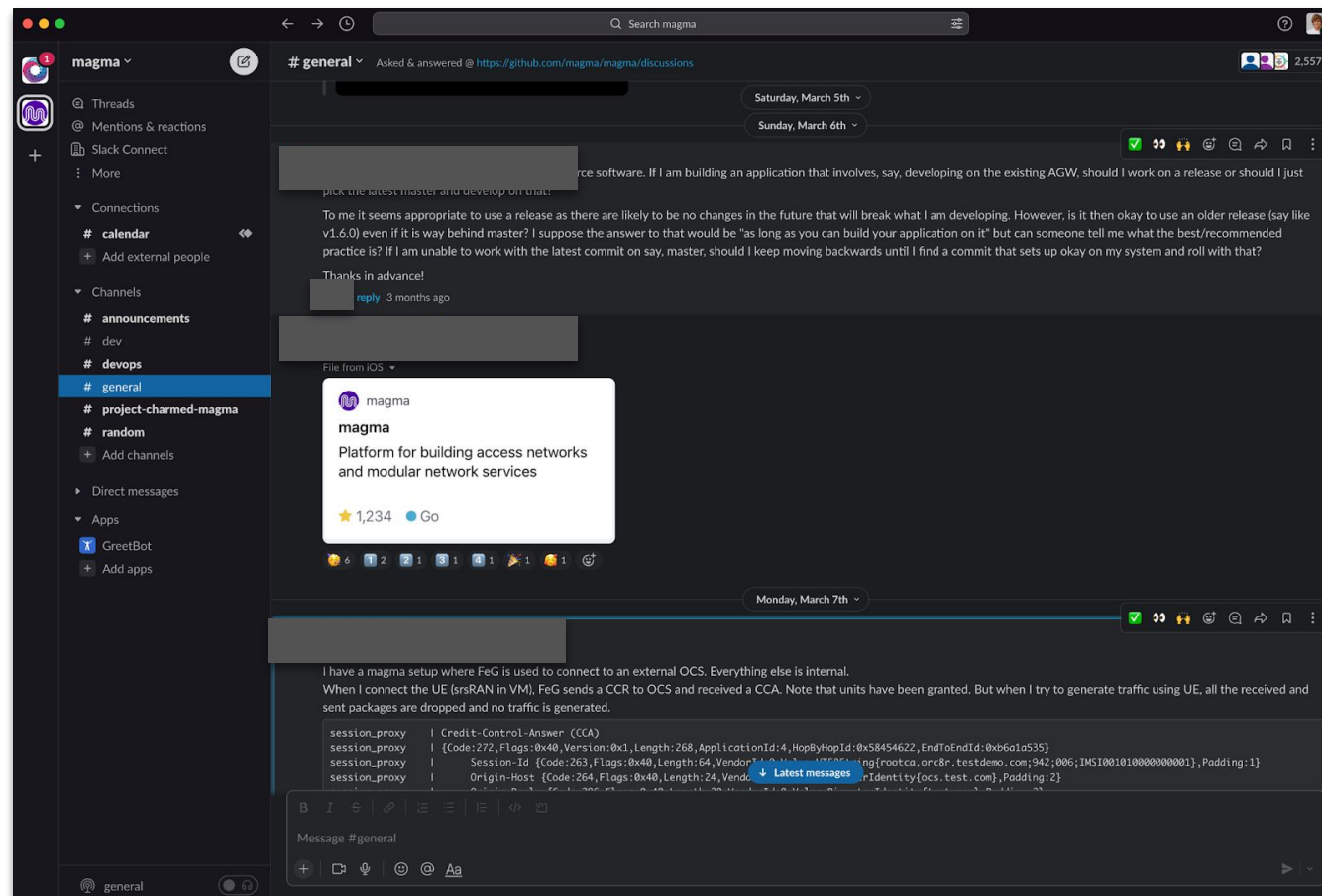
Magma Core Foundation Member - Premier



Magma Core Foundation Member - General

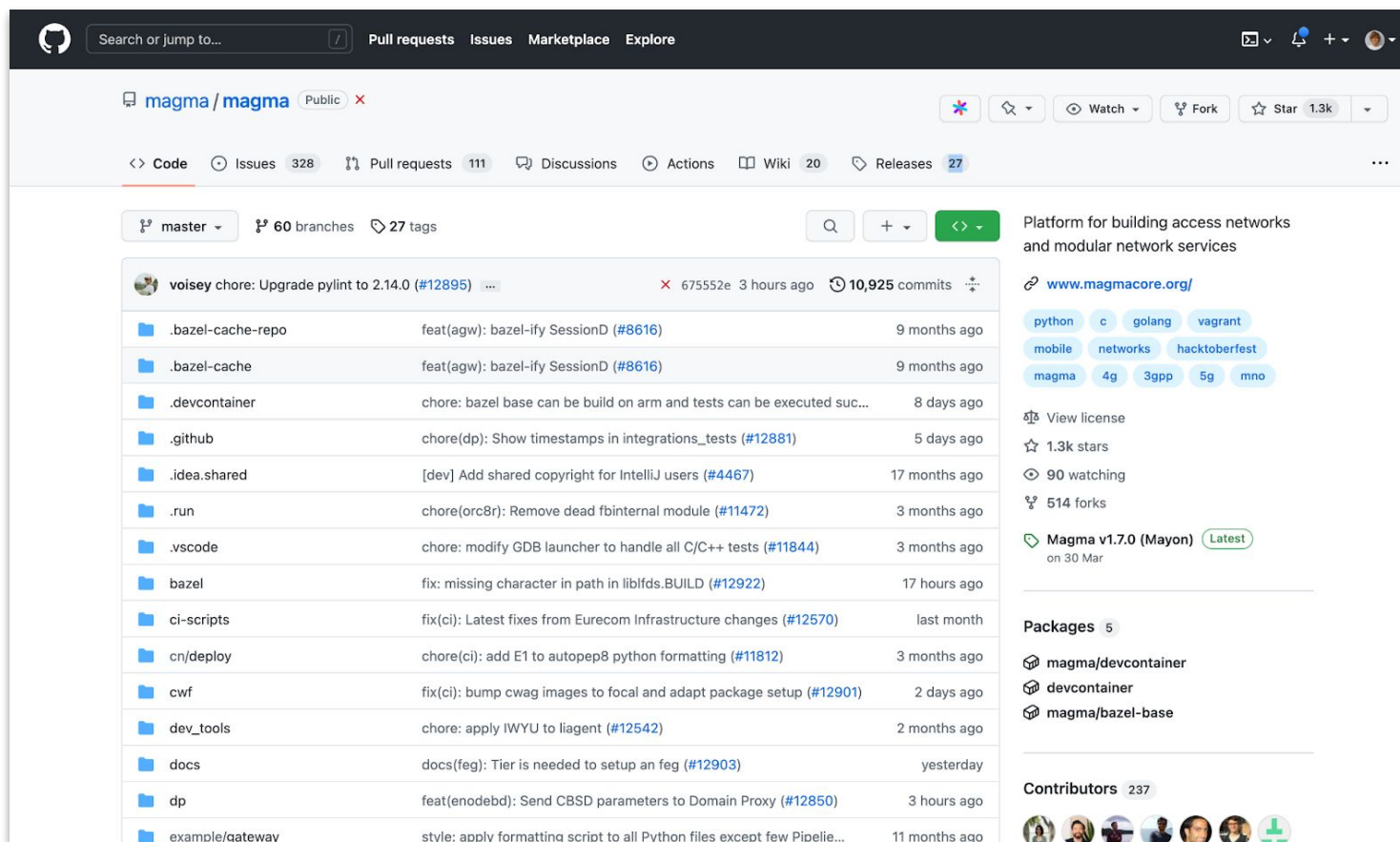


Magma's Slack Community



 <https://magmacore.slack.com/>

I want to contribute



The screenshot shows the GitHub repository page for `magma/magma`. The repository is public and has 1.3k stars, 90 watchers, and 514 forks. The description is "Platform for building access networks and modular network services". The repository has 60 branches and 27 tags. The file list on the left includes:

File	Description	Time
<code>.bazel-cache-repo</code>	feat(agw): bazel-ify SessionD (#8616)	9 months ago
<code>.bazel-cache</code>	feat(agw): bazel-ify SessionD (#8616)	9 months ago
<code>.devcontainer</code>	chore: bazel base can be build on arm and tests can be executed suc...	8 days ago
<code>.github</code>	chore(dp): Show timestamps in integrations_tests (#12881)	5 days ago
<code>.idea.shared</code>	[dev] Add shared copyright for IntelliJ users (#4467)	17 months ago
<code>.run</code>	chore(orc8r): Remove dead fbinternal module (#11472)	3 months ago
<code>.vscode</code>	chore: modify GDB launcher to handle all C/C++ tests (#11844)	3 months ago
<code>bazel</code>	fix: missing character in path in liblfs.BUILD (#12922)	17 hours ago
<code>ci-scripts</code>	fix(ci): Latest fixes from Eurecom Infrastructure changes (#12570)	last month
<code>cn/deploy</code>	chore(ci): add E1 to autopep8 python formatting (#11812)	3 months ago
<code>cwf</code>	fix(ci): bump cwag images to focal and adapt package setup (#12901)	2 days ago
<code>dev_tools</code>	chore: apply IWYU to liagent (#12542)	2 months ago
<code>docs</code>	docs(feg): Tier is needed to setup an feg (#12903)	yesterday
<code>dp</code>	feat(enodebd): Send CBSB parameters to Domain Proxy (#12850)	3 hours ago
<code>example/gateway</code>	style: apply formatting script to all Python files except few Pipeline...	11 months ago

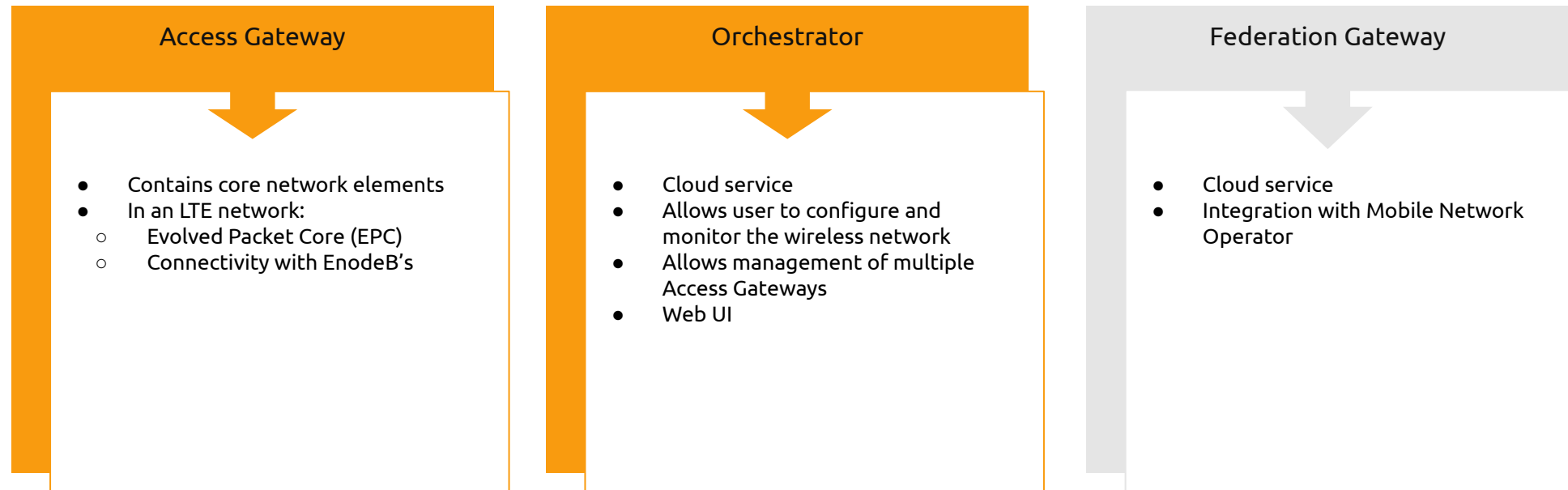
On the right, there are links to the website (www.magmacore.org/), license, and packages. The packages listed are `magma/devcontainer`, `devcontainer`, and `magma/bazel-base`. The contributors section shows 237 contributors.



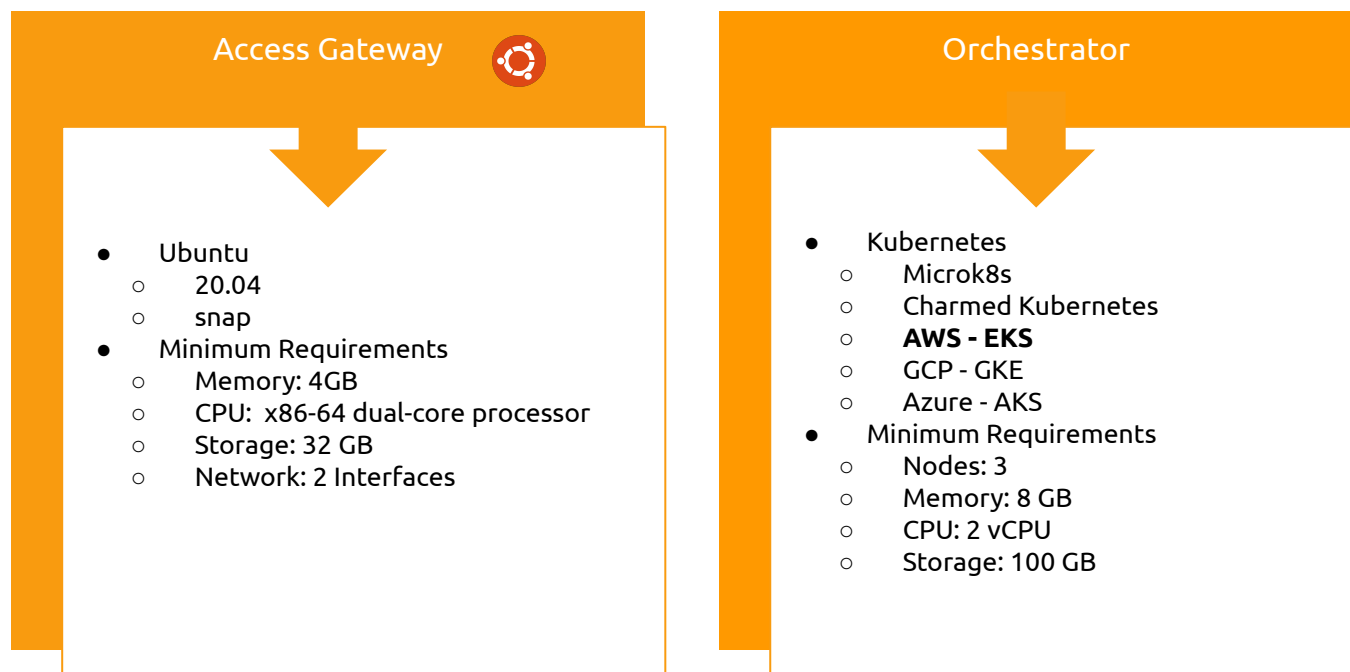
<https://github.com/magma/magma>

*Connect the world to a faster network by
enabling service providers to build cost-effective,
extensible and career grade networks*

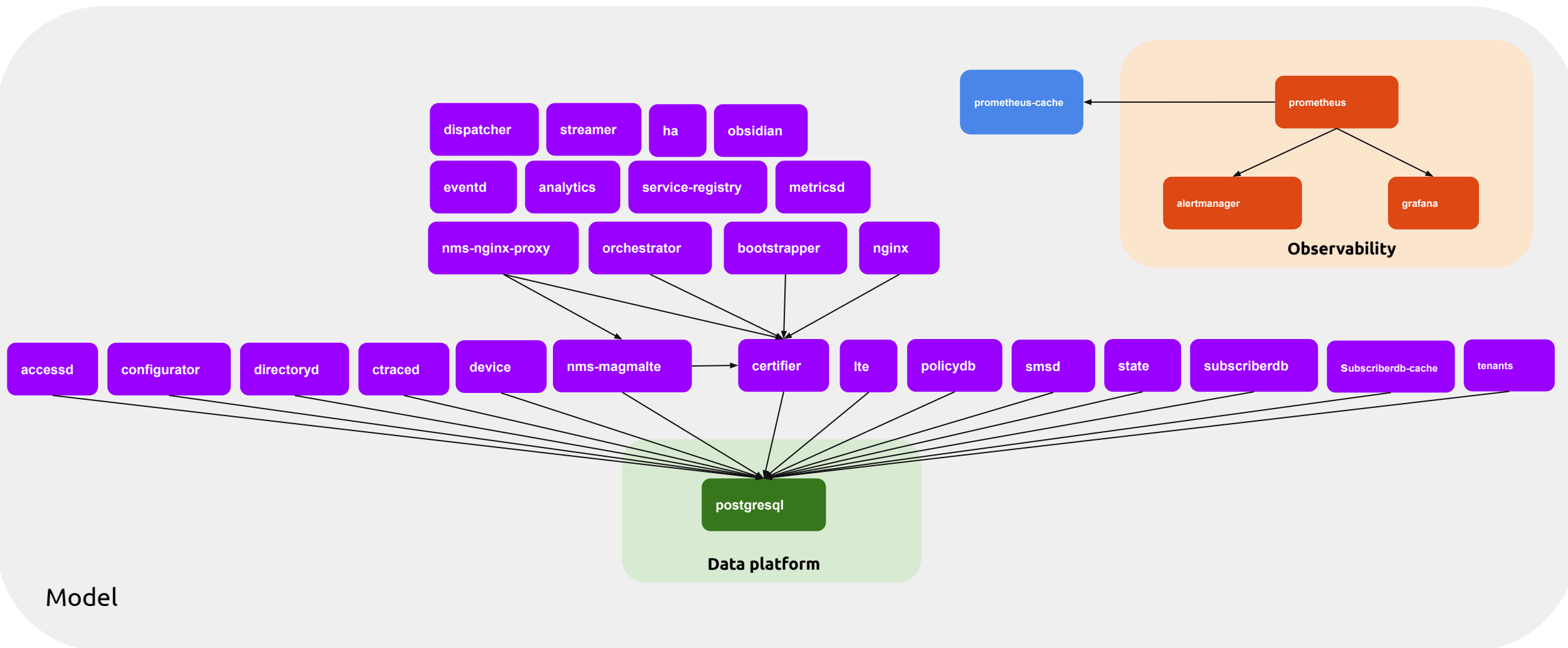
Components Overview



Infrastructure Requirements



```
:~$ juju deploy magma-orc8r
```



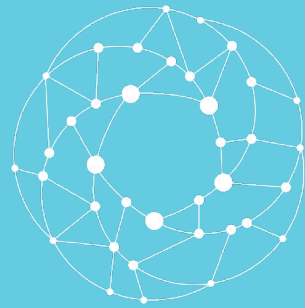
```
:~$ snap install magma-access-gateway
```

Access Gateway

- Install: *magma-access-gateway.install*
- Configure: *magma-access-gateway.configure*
 - Automatic or manual networking configuration
 - Dynamic or static addressing
 - Custom DNS support
 - IPv6 support
 - Flexible interfaces selection
- Post-Install: *magma-access-gateway.post-install*
- Variety of configuration options:

Available services

- dnsm
- policydb
- envoy_controller
- pipelined
- smsd
- mobilityd
- eventd
- magmad
- Sessiond
- enodebd
- directoryd
- state
- mme
- ctraced
- td-agent-bit
- subscriberdb
- health
- redis
- control_proxy
- monitord



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Private Mobile Networks

What are private networks & drivers

A dedicated cellular network

Industry and digital transformation

IoT, Industry 4.0 applications, mission critical requirements, smart city initiatives, etc.

Enterprises with use cases requiring:

- Low latency
- High bandwidth
- QoS
- Reliability
- Security & Data Privacy
- Enhanced Capacity & Coverage
- Reliability
- Autonomy, security and control

**Transportation &
Logistics**

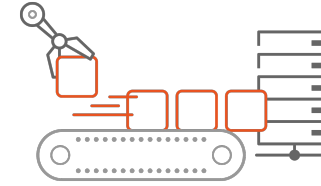


Automotive



Retail

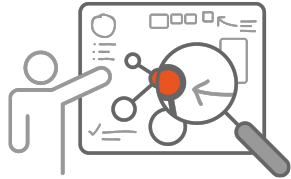
Agriculture



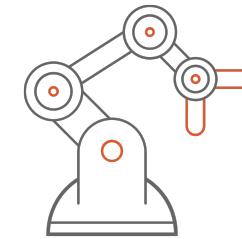
Industrial



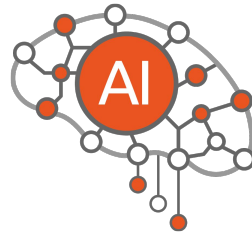
**Energy &
Utilities**



**Education and
Offices**



Robotics



Applied AI



Gaming

**Data
centers**



Healthcare



Telco

**Smart cities
Smart homes
Smart buildings**

Is 5G making potatoes grow in shape of a box ?



Port logistics with a private mobile network



Autonomous vehicles



Immersive experiences - AR/VR



Training



Medicine

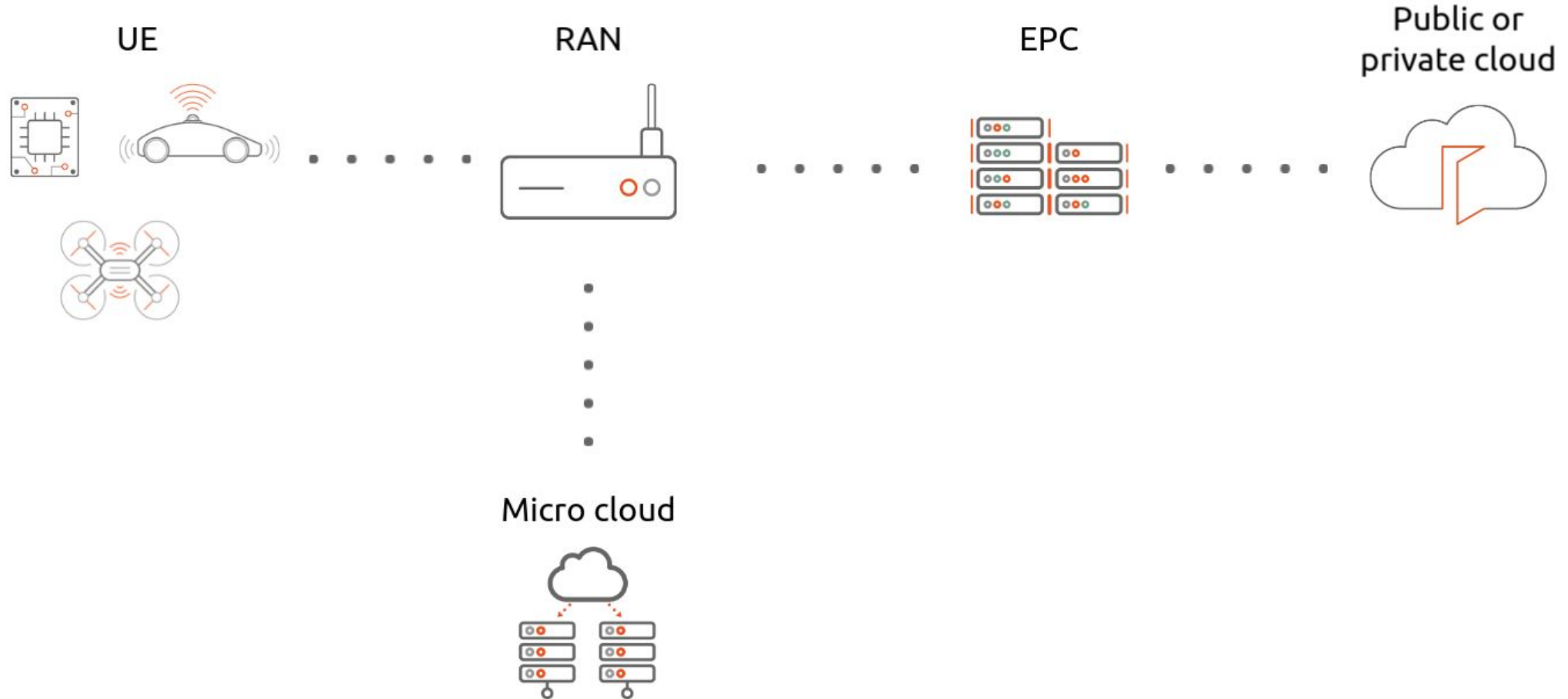


Manufacturing

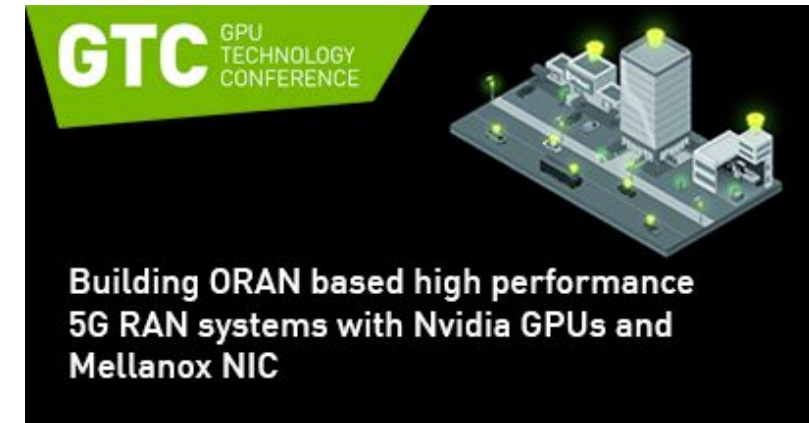
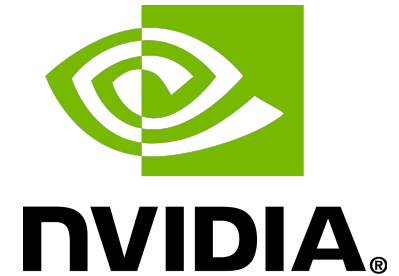
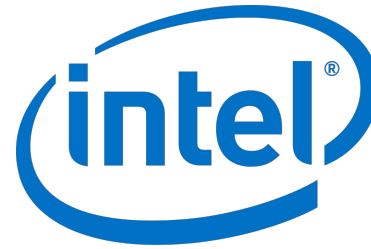


Gaming

Open Source projects - example small setup



Open RAN choice - platform



My own experimentation



<https://github.com/Nuand/bladeRF>



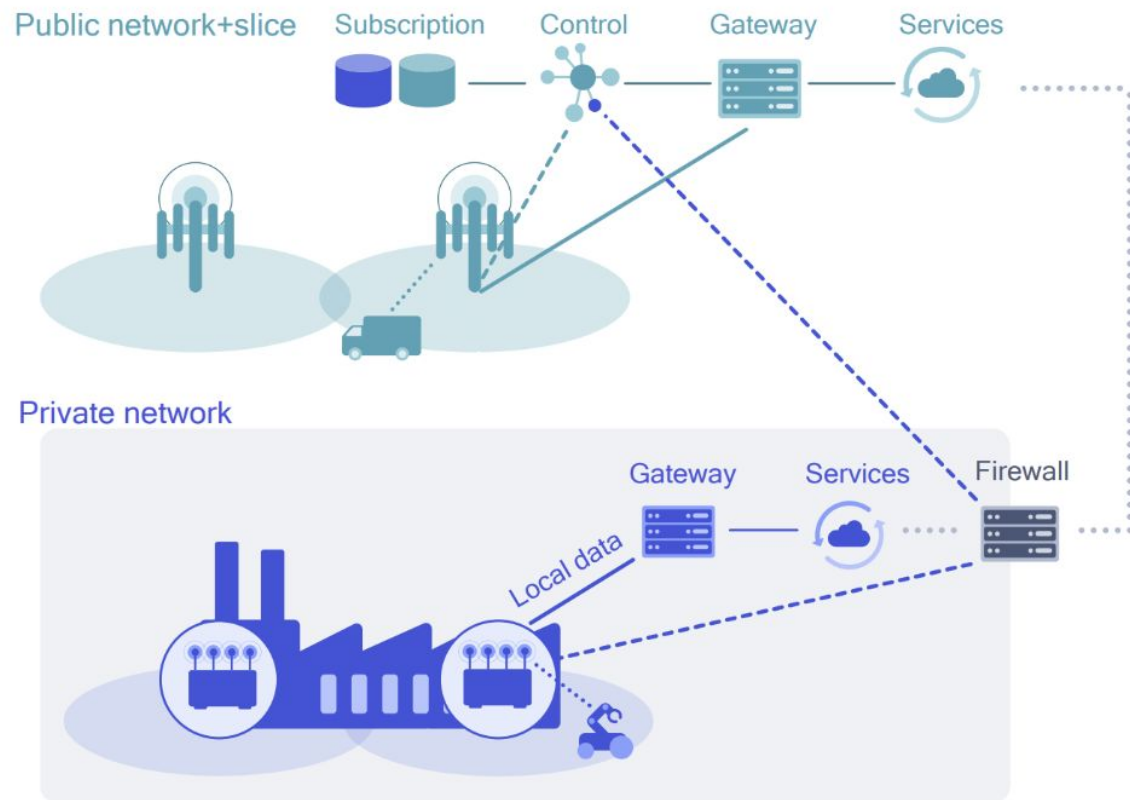
<https://www.intel.com/content/www/us/en/products/details/nuc.html>



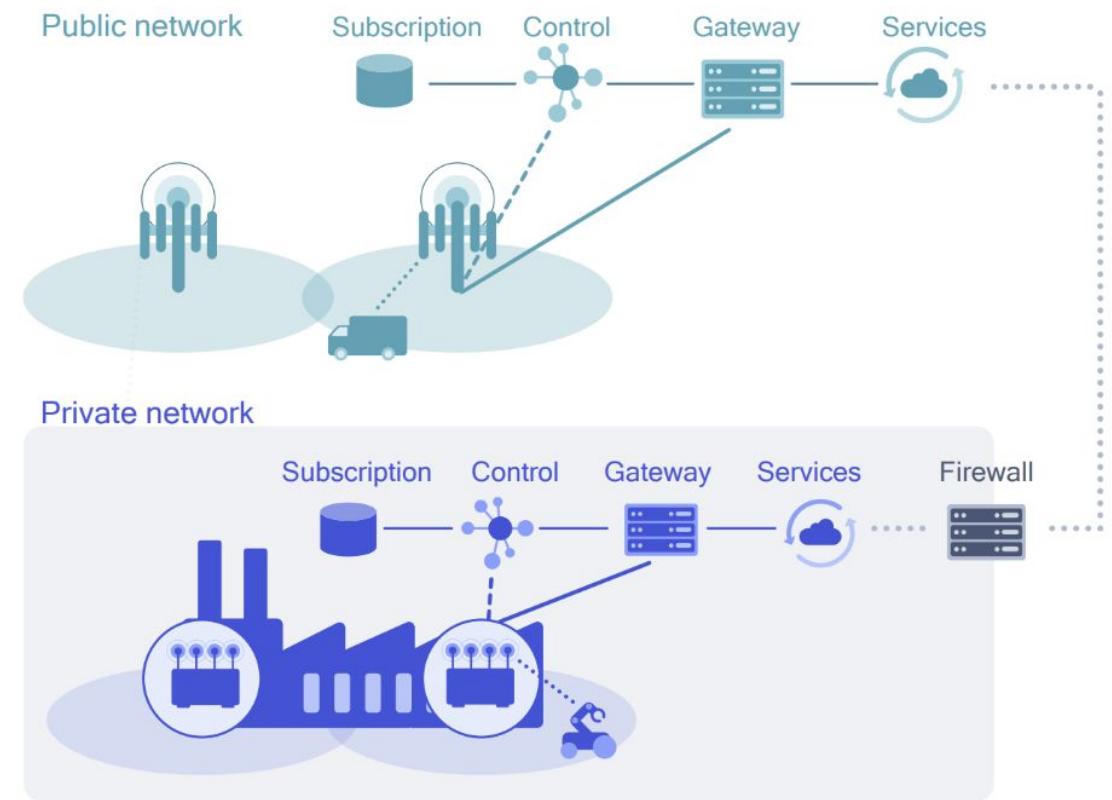
<https://www.waveshare.com/sim8200ea-m2-5g-hat.htm>

Potential Private Network Models

Integrated private network



Independent private network¹



1) Mobility between private and public networks can still be supported via dual subscriptions

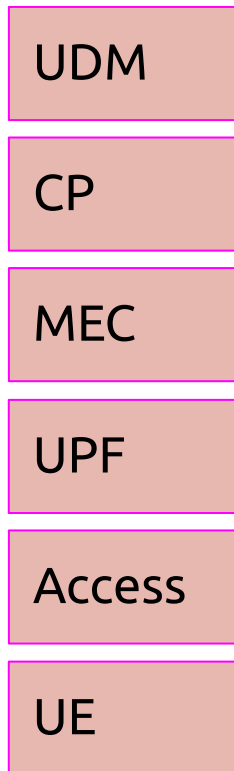
Key Decisions & Variables

Location and Ownership of private cellular network assets are key variables in both solution design and business models.

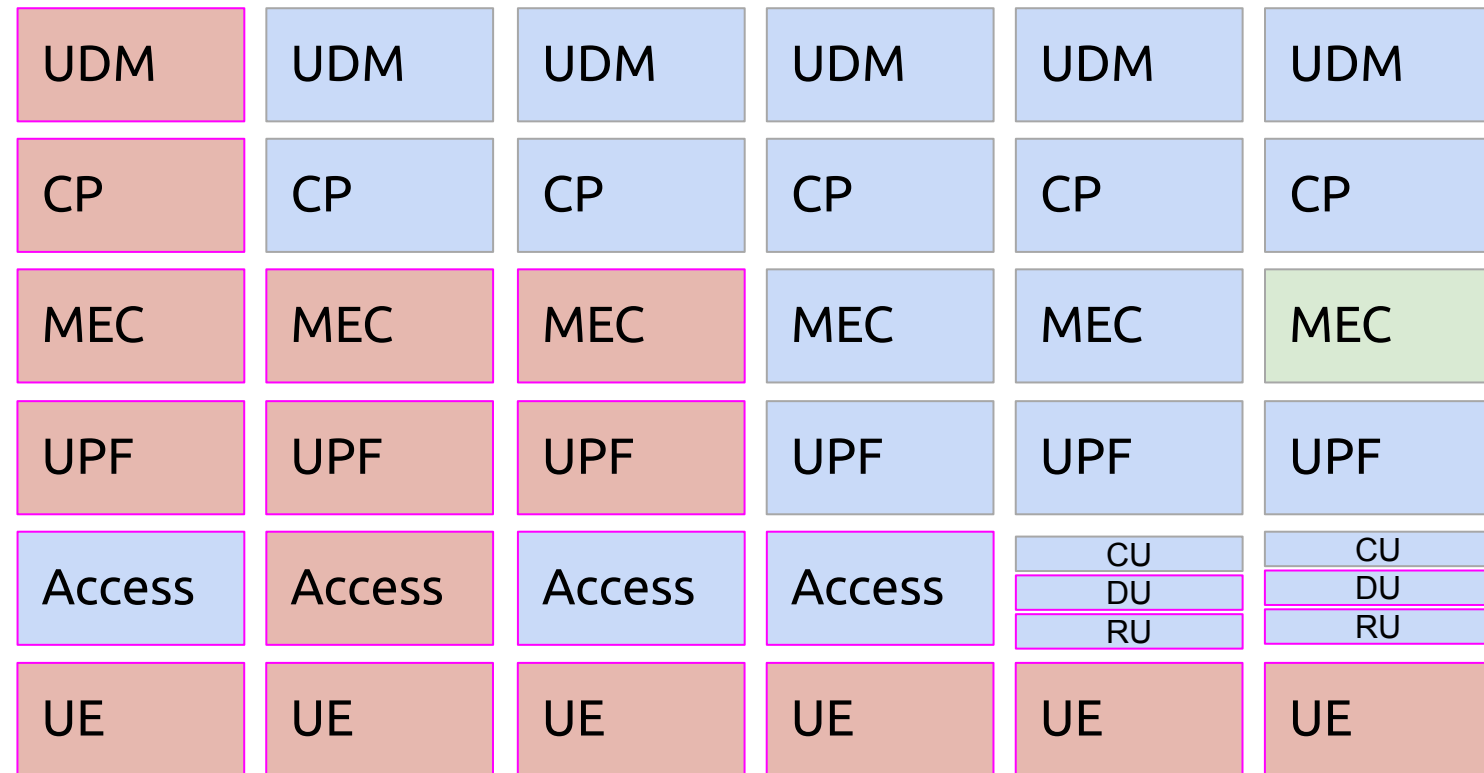
- On prem vs off-prem asset placement
- Shared vs dedicated assets
- Owned assets vs Public assets
- Own spectrum vs CSP spectrum

Shared vs. Dedicated

Stand-Alone



Private-Public Hybrid



CSP Edge



On prem



Shared



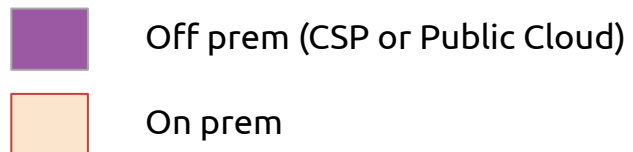
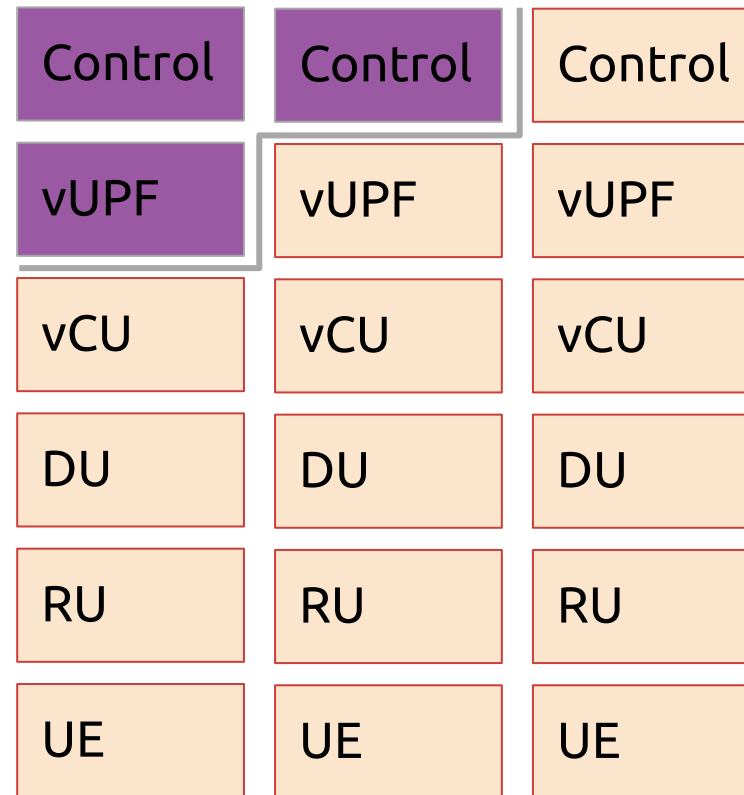
Dedicated / Separate from PLMN



Non 3GPP

On Prem vs. Off Prem

Physical Location



Asset Ownership

Ownership

Control	Control	Control	Control
vUPF	vUPF	vUPF	vUPF
vCU	vCU	vCU	vCU
DU	DU	DU	DU
RU	RU	RU	RU
UE	UE	UE	UE



CSP



Enterprise

SS

SS

DS

DS

















SS - Shared Spectrum

PS - Dedicated Spectrum

Which RAT ?

Technology	5G - mmWave	5G - Sub-6GHz	4G LTE
Speed	★★★ 1.8 Gbit/s	★★ 50 - 400Mb/s	★ 35 - 50Mb/s
Range	★	★★	★★★
Environment	Dense, urban areas, or specific targeted spots	Suburban and rural areas	Widely applied globally
Scale	★ Only private network deployments now	★★ Supported by limited devices	★★★ Supported by most mobile devices
Positioning Accuracy	Less than 1 meter	20 meters	50 meters

Is spectrum a problem ?

 USA	<ul style="list-style-type: none">• 3.5 GHz CBRS, exclusive & shared licenses, deployments in 2H19• 37 - 37.6 GHz shared spectrum/local licenses, under evaluation	 Brazil	<ul style="list-style-type: none">• 3.7 - 3.8 GHz, under consideration• 27.5 - 27.9 GHz, allocation completed
 Germany	<ul style="list-style-type: none">• 3.7 - 3.8 GHz• 24.25 - 27.5 GHz, local licenses, under consultation• Local licenses. Assignment complete; available 2H 2019	 Chile	<ul style="list-style-type: none">• 3.75 - 3.8 GHz, allocation completed at end of 2019
 U.K.	<ul style="list-style-type: none">• 3.8 - 4.2 GHz• 24.25 - 26.5 GHz, local licenses, applications open since end of 2019• Local licenses (50 meters square); regulator database; decision formalized; applications invited from end 2019	 Australia	<ul style="list-style-type: none">• 24.25 - 27.5 GHz and 27.5 - 29.5 for final consultation in 1H20
 Sweden	<ul style="list-style-type: none">• 3.72 - 3.8 GHz, in consultations	 New Zealand	<ul style="list-style-type: none">• Licenses in 2575 - 2620 MHz may be assigned for localized use
 Finland	<ul style="list-style-type: none">• Sub-licensing of 3.4 - 3.8 GHz• Local permission via operator lease; assignment complete	 Malaysia	<ul style="list-style-type: none">• 26.5 - 28.1 GHz will be assigned for the deployment of local/private networks
 Netherlands	<ul style="list-style-type: none">• 3.5 GHz for local industrial use; 3.7 - 3.8 GHz (in consultations); 2.3 - 2.4 GHz (licensed shared access online booking system)• 3.5 GHz for local industrial use; however users may need to move to 3.7 - 3.8 GHz, if allocated; 2.3 GHz approved for PMSE	 Singapore	<ul style="list-style-type: none">• Each operator will be allowed to acquire 800 MHz of 26/28 GHz spectrum to deploy local networks
 France	<ul style="list-style-type: none">• 2.6 GHz, regulator database & approval. Up to 40 MHz approved for Professional Mobile Radio	 Hong Kong	<ul style="list-style-type: none">• 24.25 - 28.35 (400 MHz), local licenses; regulator approval. Approved; available 3Q19
 Czech Republic	<ul style="list-style-type: none">• 3.4 - 3.44 GHz for private networks	 Japan	<ul style="list-style-type: none">• Phase 1: 2,575 - 2,595 MHz (NSA anchor) and 28.2 - 28.3 GHz; local licenses, legislated in December 2019• Phase 2: 1888.5 - 1916.6 MHz (NSA anchor), 4.6 - 4.9 GHz (4.6 - 4.8 GHz indoor only, 4.8 - 4.9 GHz outdoor possible) & 28.3 - 29.1 GHz (150 MHz outdoor use; total 250 MHz range 28.2 - 28.45 MHz); local license. Consultation 3Q20, legislation 4Q20. Uplink heavy TDD config. using semi-sync is allowed in sub-6 & 28 GHz

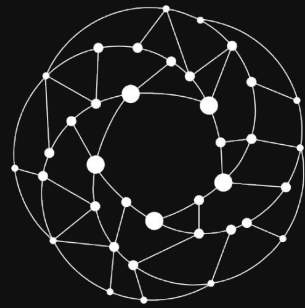
Source: Qualcomm



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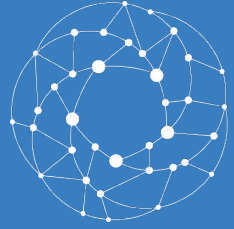
Intro to OSM

Link to session slides [here](#)



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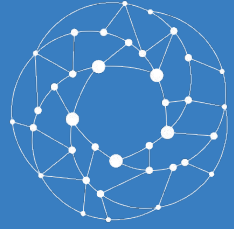
Hackfest tasks



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Hackfest tasks

- A) on-board Magma ORC with OSM
- B) on-board Magma AGW with OSM
- C) on-board SRS-LTE simulators for gnb and UE
- D) connect it all together to see traffic in Magma Orchestrator - OSM day 2 action
- E) implementing 2 additional lifecycle actions (disconnect / connect simulators)
- F) implementing 2 additional lifecycle actions (connect / disconnect AGW to/from ORC)



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Logistics

Shared with me > team1 

Name ↑

 hackfest_magma-agw-enb_nsd.tar.gz 

 hackfest_magma-agw-enb_vnfd.tar.gz 

 kube_config 

 magma_agw_ns.tar.gz 



 magma_agw_pnf.tar.gz 

 magma_orc_cnf.tar.gz 

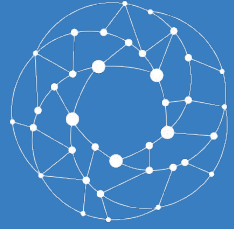
 magma_orc_ns.tar.gz 

 pdu.yaml 

 team1_osm_admin_password 

 team1-key 

 team1-key.pem 



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Dedicated slack channel per team

Ask any questions there or on #hackfests

You can use voice conferencing with Jitsi

Logistics