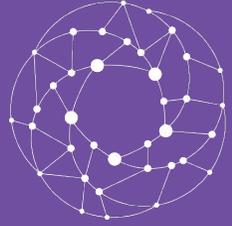


Open Source
MANO

OSM MR Hackfest – Hack 5a End-to-end VNF Package Onboarding in OSM

Gianpietro Lavado (Whitestack)
Felipe Vicens (Atos)



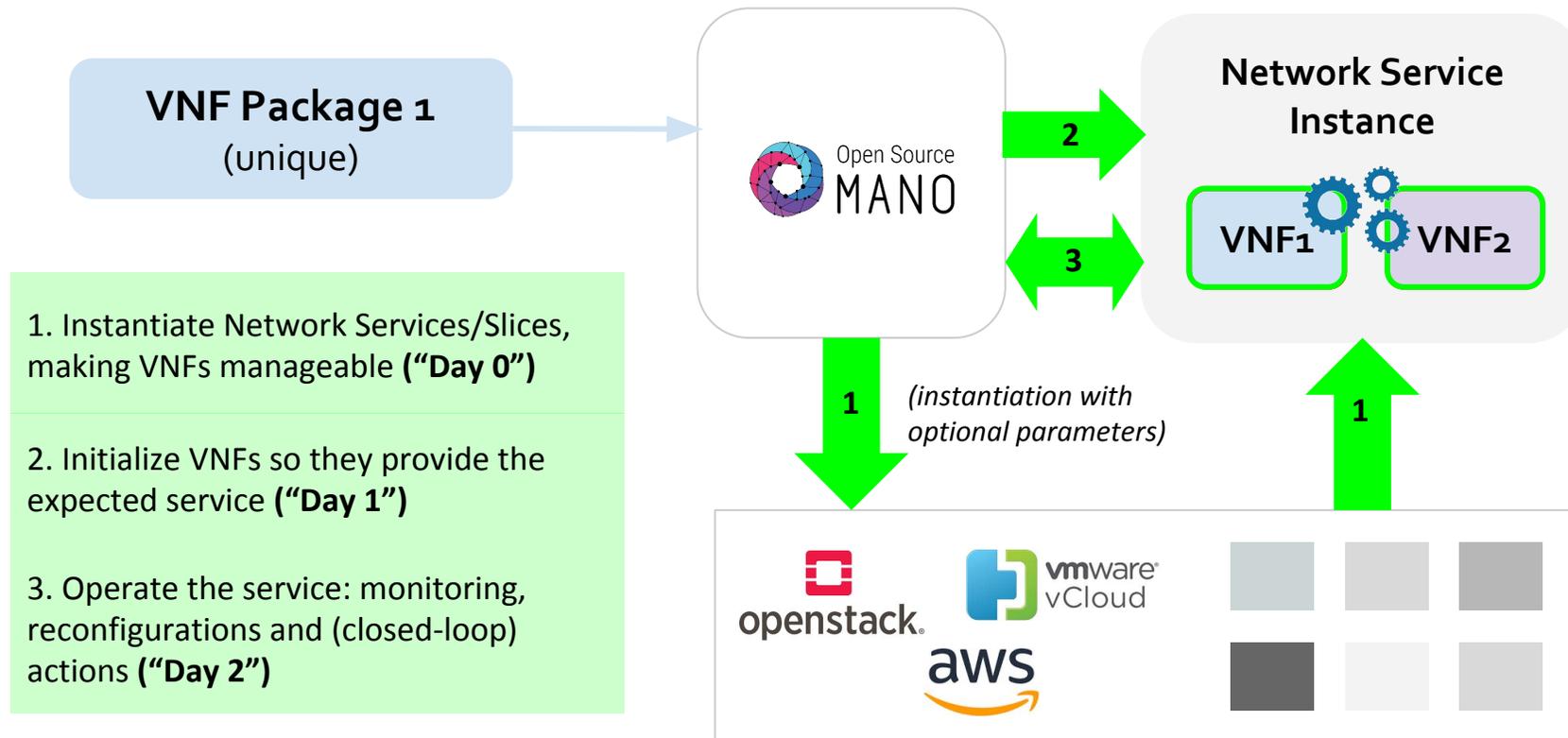
Open Source
MANO

Introduction to the VNF Onboarding Task Force & Resources

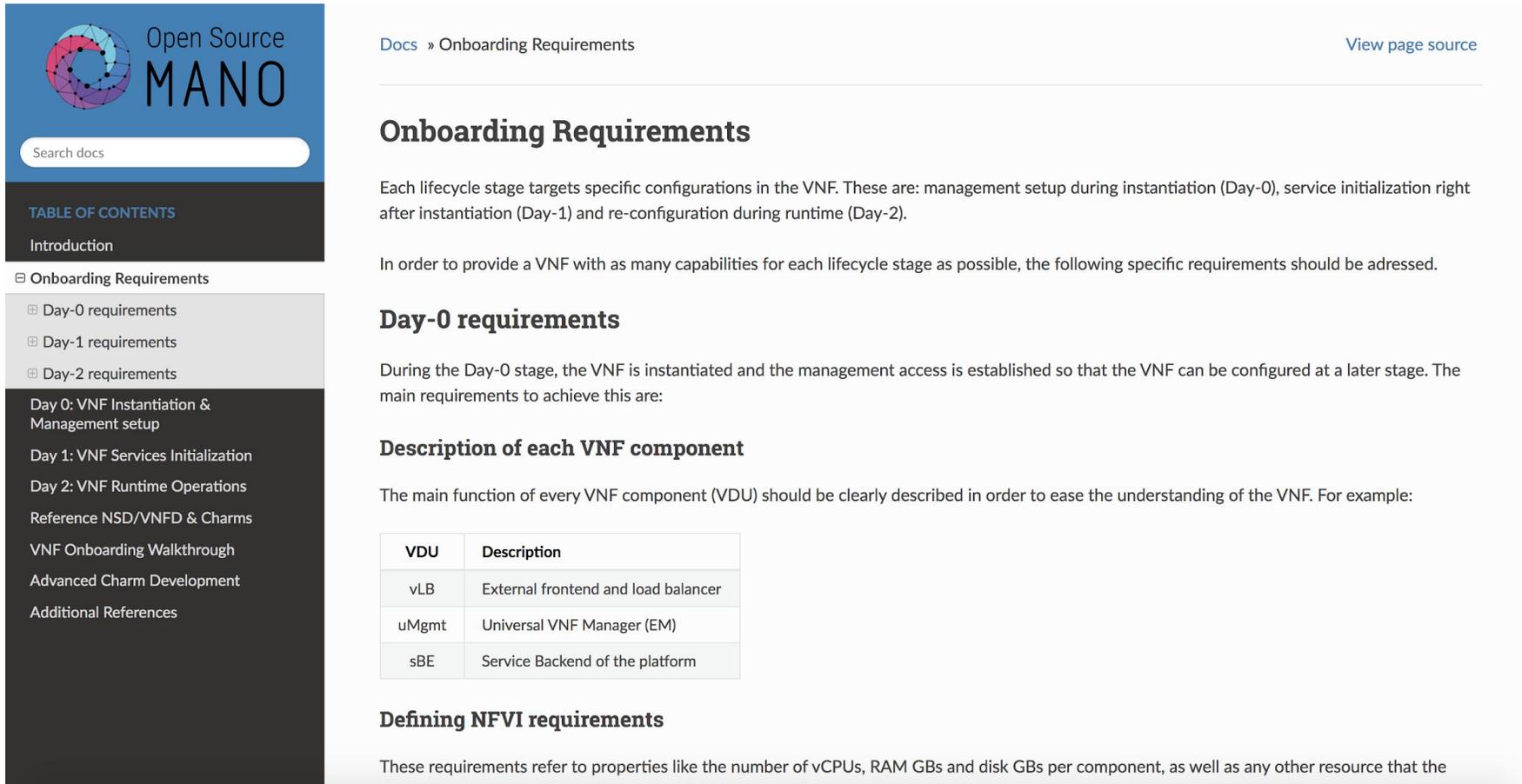


OSM VNF Onboarding TF Vision

To achieve **completely onboarded VNFs**, with **unique packages** that **fulfill the NFV vision** by providing value to **CSPs**.



- The [OSM VNF Onboarding Guidelines](#) (live, online documentation)



The screenshot shows the Open Source MANO documentation website. The left sidebar contains a search bar and a table of contents with the following items: Introduction, Onboarding Requirements (expanded), Day-0 requirements, Day-1 requirements, Day-2 requirements, Day 0: VNF Instantiation & Management setup, Day 1: VNF Services Initialization, Day 2: VNF Runtime Operations, Reference NSD/VNFD & Charms, VNF Onboarding Walkthrough, Advanced Charm Development, and Additional References. The main content area is titled 'Onboarding Requirements' and includes a breadcrumb 'Docs » Onboarding Requirements' and a 'View page source' link. The text explains that each lifecycle stage targets specific configurations in the VNF: management setup during instantiation (Day-0), service initialization after instantiation (Day-1), and re-configuration during runtime (Day-2). It states that to provide a VNF with as many capabilities as possible, specific requirements should be addressed. The 'Day-0 requirements' section notes that during this stage, the VNF is instantiated and management access is established for later configuration. A 'Description of each VNF component' section states that the main function of every VNF component (VDU) should be clearly described. A table lists three VDU components: vLB (External frontend and load balancer), uMgmt (Universal VNF Manager (EM)), and sBE (Service Backend of the platform). The 'Defining NFVI requirements' section begins by stating that these requirements refer to properties like the number of vCPUs, RAM GBs, and disk GBs per component, as well as any other resource that the

Docs » Onboarding Requirements [View page source](#)

Onboarding Requirements

Each lifecycle stage targets specific configurations in the VNF. These are: management setup during instantiation (Day-0), service initialization right after instantiation (Day-1) and re-configuration during runtime (Day-2).

In order to provide a VNF with as many capabilities for each lifecycle stage as possible, the following specific requirements should be addressed.

Day-0 requirements

During the Day-0 stage, the VNF is instantiated and the management access is established so that the VNF can be configured at a later stage. The main requirements to achieve this are:

Description of each VNF component

The main function of every VNF component (VDU) should be clearly described in order to ease the understanding of the VNF. For example:

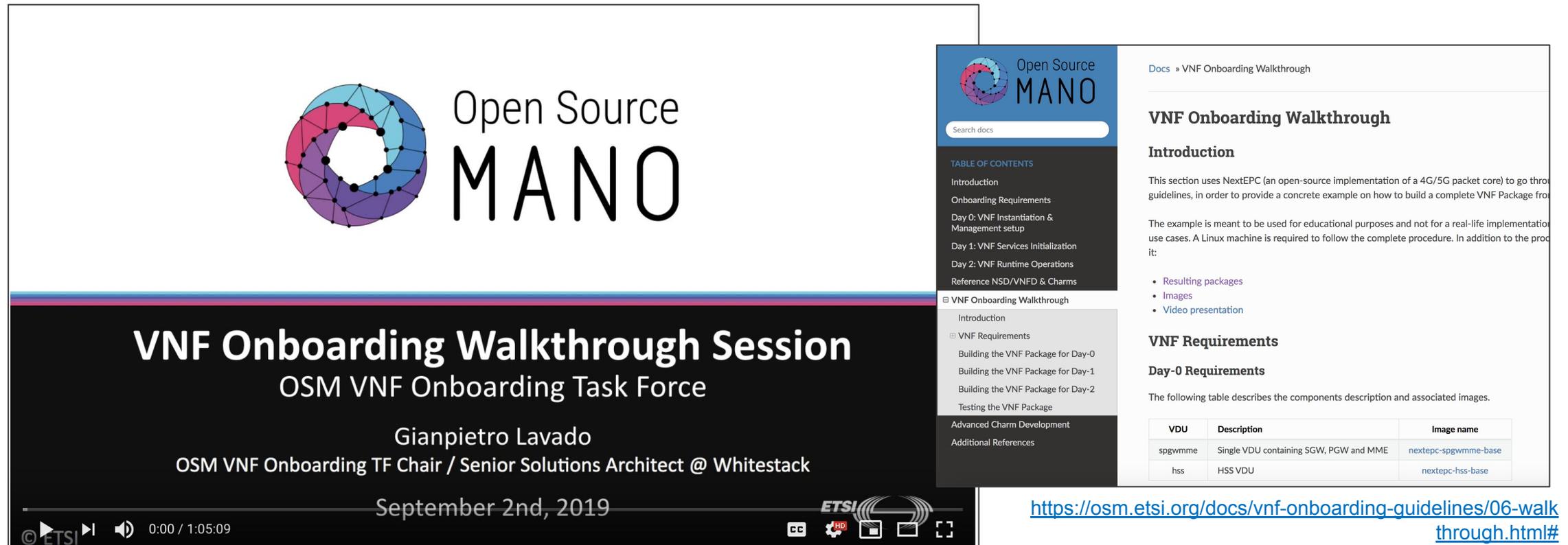
VDU	Description
vLB	External frontend and load balancer
uMgmt	Universal VNF Manager (EM)
sBE	Service Backend of the platform

Defining NFVI requirements

These requirements refer to properties like the number of vCPUs, RAM GBs and disk GBs per component, as well as any other resource that the

Resources: Onboarding Examples

- An onboarding example is available as a walkthrough video and document:



Open Source MANO

VNF Onboarding Walkthrough Session

OSM VNF Onboarding Task Force

Gianpietro Lavado
OSM VNF Onboarding TF Chair / Senior Solutions Architect @ Whitestack

September 2nd, 2019

© ETSI | 0:00 / 1:05:09

ETSII

Open Source MANO

Search docs

TABLE OF CONTENTS

- Introduction
- Onboarding Requirements
- Day 0: VNF Instantiation & Management setup
- Day 1: VNF Services Initialization
- Day 2: VNF Runtime Operations
- Reference NSD/VNFD & Charms
- VNF Onboarding Walkthrough
 - Introduction
 - VNF Requirements
 - Building the VNF Package for Day-0
 - Building the VNF Package for Day-1
 - Building the VNF Package for Day-2
 - Testing the VNF Package
 - Advanced Charm Development
 - Additional References

Docs » VNF Onboarding Walkthrough

VNF Onboarding Walkthrough

Introduction

This section uses NextEPC (an open-source implementation of a 4G/5G packet core) to go through guidelines, in order to provide a concrete example on how to build a complete VNF Package from scratch.

The example is meant to be used for educational purposes and not for a real-life implementation use cases. A Linux machine is required to follow the complete procedure. In addition to the procedure, the following resources are available:

- Resulting packages
- Images
- Video presentation

VNF Requirements

Day-0 Requirements

The following table describes the components description and associated images.

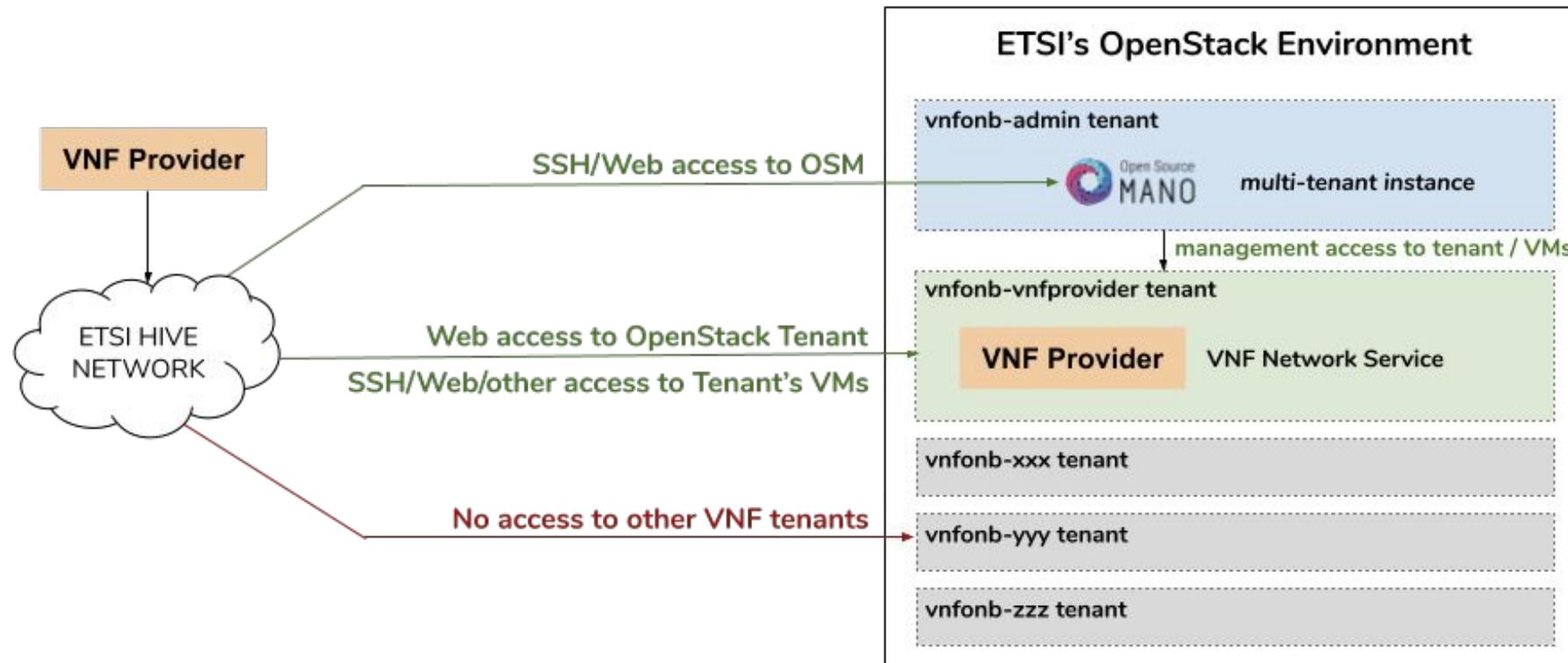
VDU	Description	Image name
spgwmme	Single VDU containing SGW, PGW and MME	nextepc-spgwmme-base
hss	HSS VDU	nextepc-hss-base

<https://osm.etsi.org/docs/vnf-onboarding-guidelines/06-walkthrough.html#>

<https://www.youtube.com/watch?v=hZzwwy9wNRE>

Resources: Onboarding Labs

- “Onboarding Labs” are available to VNF providers that want to onboard their packages on OSM with community support.

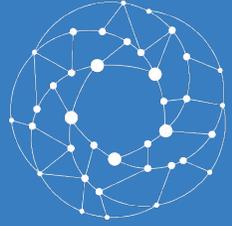


Upcoming: OSM VNF Repositories

```
1 # VNF Repositories
2
3 ## Proposer
4 - José Miguel Guzmán (Whitestack)
5 - Gianpietro Lavado (Whitestack)
6
7 ## Type
8
9 Feature
10
11 ## Target MDG/TF
12
13 osmclient
14
15 ## Description
16
17 This feature is for implementing the option to add a VNF package to the OSM
18 Catalog, from a remote repository.
19
20 This includes
21 - Designing the structure of repositories of VNF Packages and Images, to be consumed by OSM
22 - The tools for uploading the VNF Packages and Images to a repository
23 - The option in osmclient to add a VNF package from a remote repository, in the OSM catalog
24
25 ## Demo or definition of done
26
27 VNF package available in a remote repository added to the OSM Catalog, by using
28 command-line.
29
30 Including uploading the images in the VIM
31
```

OSM VNF Repositories (Feature 8178)

- Will let OSM operators add a VNF package to the OSM local catalogue, from an existing, remote repository.
- OSM client would be used for achieving any interaction with remote repositories, which would have a predefined structure.
- Uploading images to the VIM would also occur automatically.
- Feature:
<https://osm.etsi.org/gerrit/#/c/osm/Features/+8178/6/osm-repositories.md>



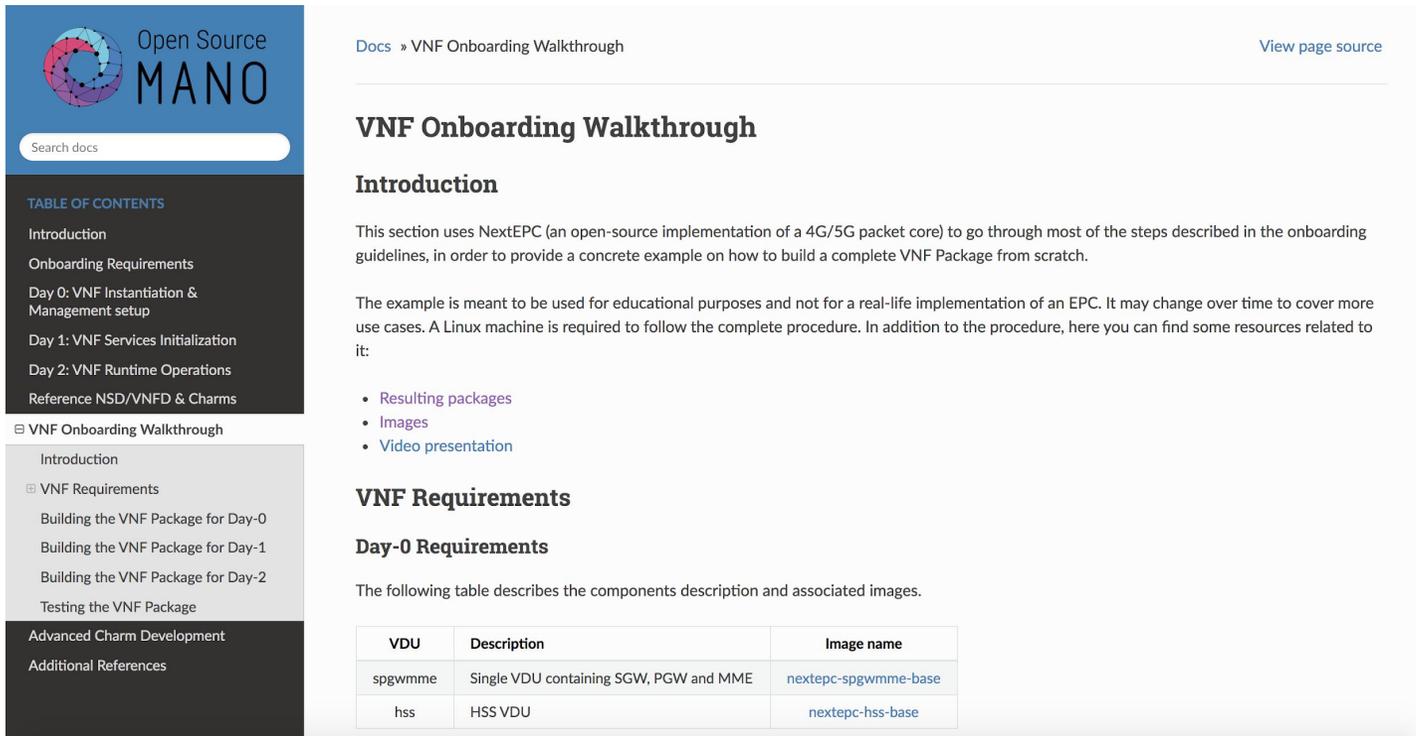
Open Source
MANO

Hands-on:
Building an Evolved
Packet Core VNF
package from
scratch



Hands-on: Building an EPC VNF package

We will follow [this guide](#).

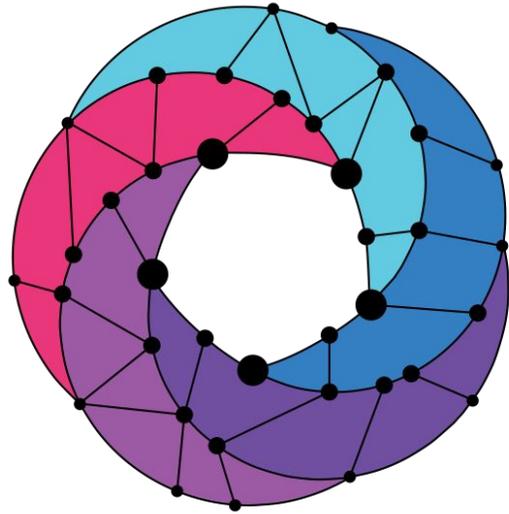


The screenshot shows the Open Source MANO documentation page for the VNF Onboarding Walkthrough. The page includes a search bar, a table of contents, and the main content area. The table of contents lists the following sections: Introduction, Onboarding Requirements, Day 0: VNF Instantiation & Management setup, Day 1: VNF Services Initialization, Day 2: VNF Runtime Operations, Reference NSD/VNFD & Charms, VNF Onboarding Walkthrough (expanded), Introduction, VNF Requirements, Building the VNF Package for Day-0, Building the VNF Package for Day-1, Building the VNF Package for Day-2, Testing the VNF Package, Advanced Charm Development, and Additional References. The main content area is titled "VNF Onboarding Walkthrough" and includes an introduction, a "VNF Requirements" section, and a "Day-0 Requirements" section. The "Day-0 Requirements" section contains a table with the following data:

VDU	Description	Image name
spgwmme	Single VDU containing SGW, PGW and MME	nextepc-spgwmme-base
hss	HSS VDU	nextepc-hss-base

Important considerations:

- Use **Visual Studio** or similar tool to quickly modify text files.
- The EPA section won't be used this time, to match VIM available resources for Hackfest.
- For charms, the traditional “reactive framework” will be used (migration to Python Operators Framework is pending)



Open Source MANO

Find us at:

osm.etsi.org
osm.etsi.org/wikipub