

OSM Hackfest – Pre-session 5 VNF package generation from command line Introduction to charms and VNF primitives Gerardo García (Telefónica)





How to generate VNF package from command line



Creating VNF package from terminal (1/2)



- Wiki page:
 - https://osm.etsi.org/wikipub/index.php/Creating_your_own_VNF
 package (Release THREE)
- Clone the devops repo:
 - git clone https://osm.etsi.org/gerrit/osm/devops
- Create a skeleton folder with all the files required for a single-VM VNF package:
 - ./devops/descriptor-packages/tools/generate_descriptor_pkg.sh -t vnfd -image <IMAGE_NAME> -c <VNF_NAME>
- Go to the VNF_NAME_vnfd folder and edit the descriptor
- Add artifacts (charms, icons, cloud-init files, etc.)

Creating VNF package from terminal (2/2)



- Once done, you can generate the tar.gz VNF package with the command:
 - ./devops/descriptor-packages/tools/generate_descriptor_pkg.sh -t vnfd –N <VNF_NAME>_vnfd
 - Note: the argument -N is optional and is intended to keep the package files after creating the package
- The tool generate_descriptor_pkg.sh, jointly with other tools for VNF package creation and validation, will be distributed in future releases in a package 'osm-tools'.
- When editing the descriptor, use the IM tree representation of VNFD as a reference:

http://osm-download.etsi.org/ftp/osm-doc/vnfd.html

Validating the VNF descriptor



- A descriptor can be validated against the IM using this command:
 - ./devops/descriptor-packages/tools/upgrade_descriptor_version.py --test <VNF_DESCRIPTOR_FILE>

Note: this tool might evolve in future releases to have different scripts for upgrade and for validation.

- The tool upgrade_descriptor_version.py requires the python-osm-im package to be installed.
 - Update your /etc/apt/sources.list with the following line:

 deb [arch=amd64] http://osm-download.etsi.org/repository/osm/debian/ReleaseTHREE stable osmclient IM
 - sudo apt-get update
 - sudo apt-get install python-osm-im



Charms and VNF primitives in OSM



What is a charm?

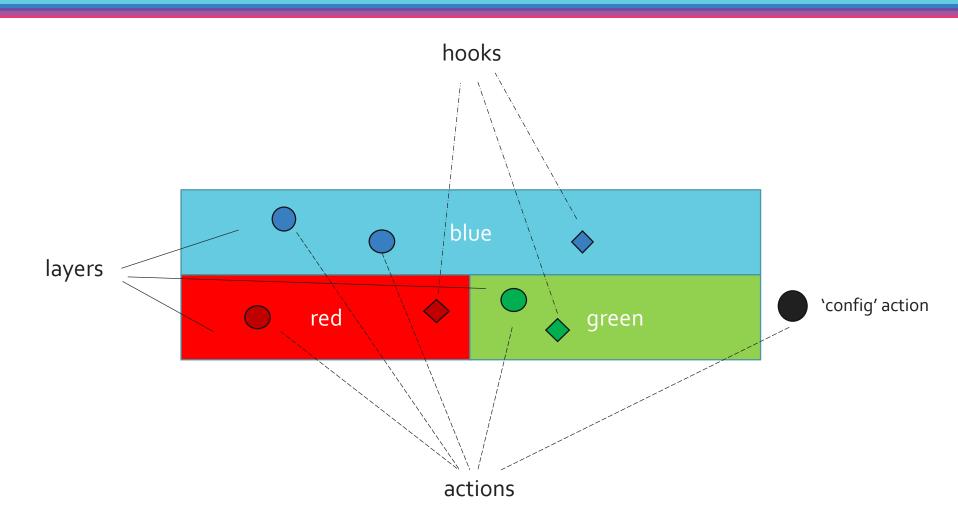


- A charm is a set of actions and hooks
 - Actions are programs
 - Hooks are events/signals
- For commodity and reusability, those actions and hooks are grouped in layers
- A charm will always have one layer:
 - That layer has some actions and hooks
 - In addition, that layer can import other layers
- The resulting charm has all the actions and hooks from all the layers joined together, plus additional default actions and hooks (e.g. 'config' action)

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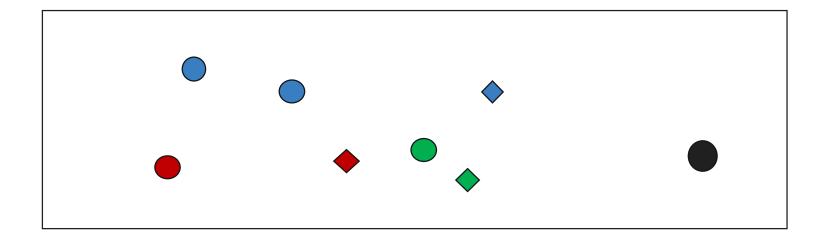
What is a charm? Charm design





What is a charm? Charm build





VNF primitives in OSM



 Initial-config-primitive (day-1): invoked from the SO at instantiation time

 Config-primitives (day-2): invoked from the SO at operator demand (or demanded through the SO NB API e.g. from an OSS)

Others out of scope (pre and post scaling primitives)

Mapping between VNF primitives and charm actions and hooks in the descriptor



VNF primitives have to be mapped to actions in the VNF descriptor

 Initial-config-primitive: maps to a sequence of actions or hooks where the first must be always 'config' (action)

Config-primitives: maps 1to1 to an action

 When writing that mapping in the descriptor, actions and the parameters have to be explicitly written again



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